



TOUCH FOOTBALL AUSTRALIA STATE GRADE REFEREE BADGE ASSESSMENT

Referee Name:

Game Standard:

Div:

Field:

Time:

Communication	Standard Required	Meets Expectations	Below Expectations
Tone and delivery of messages is reflective of the Match situation	Consistently 70 – 90%	☐	☐
Is clear and concise in their delivery	Consistently 70 – 90%	☐	☐
Applies Mandatory Communication Processes (Preload, Touch count and defensive control)	Expertly 90 – 100%	☐	☐
Uses communication strategies which promote Player rapport	Expertly 90 – 100%	☐	☐
Communicates effectively to Attack and Defence in Rollball situations	Consistently 70 – 90%	☐	☐
Communicates on the Try Line to facilitate Game outcomes for the Attack and Defence	Consistently 70 – 90%	☐	☐
Game Awareness and Positioning	Standard Required		
Applies M.O.S.T. on the Try Line to maintain proximity to the ball	Expertly 90 – 100%	☐	☐
Applies S.W.E.A.T. throughout the game	Expertly 90 – 100%	☐	☐
Consistent physical presence within the 7m Zone where Game speed allows	Consistently 70 – 90%	☐	☐
Anticipates the Change of Possession and gains control on the 7m to 7m transition	Usually 40 – 70%	☐	☐
Sets an appropriate position as the Sideline Referee to assist managing the Defence	Consistently 70 – 90%	☐	☐
Uses warnings on the run and Advantage play to facilitate game outcomes	Consistently 70 – 90%	☐	☐
Demonstrates game awareness in Penalty selection	Consistently 70 – 90%	☐	☐
7m Control	Standard Required		
Is appropriately positioned laterally across the 7m line	Consistently 70 – 90%	☐	☐
Sets or manages the 7m distance early	Usually 40 – 70%	☐	☐
Has an accurate 7m distance	Usually 40 – 70%	☐	☐
Creates 7m space between Attack and Defence	Consistently 70 – 90%	☐	☐
Appropriately identifies the impact of the Offside Player	Consistently 70 – 90%	☐	☐
Whistle and Signals	Standard Required		
Has a clear and audible whistle	Consistently 70 – 90%	☐	☐
Uses the appropriate whistle length and tone	Consistently 70 – 90%	☐	☐
Uses signals clearly and correctly	Consistently 70 – 90%	☐	☐
Uses whistle and signals to display control/manage the Game	Consistently 70 – 90%	☐	☐
Systems, Processes and Outcomes	Standard Required		
Interchanges are made effectively	Consistently 70 – 90%	☐	☐
Interchanges at an appropriate time and place to enhance Game outcomes	Consistently 70 – 90%	☐	☐
Consistently and accurately applies the Rules to make decisions	Consistently 70 – 90%	☐	☐

COMMENTS:

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ASSESSMENT SIGN OFF

Competent (Meets all expectations) ☐Not Yet Competent (Below expectations on any criterion) ☐Open ☐ Senior ☐

Pathways Coach Name:

Date:

Signature:

Database Updated (Date):