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# BEACH TOUCH FOOTY

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PERTH EDITION

CONDITIONS OF ENTRY

Saturday 7 December, 2024  
Scarborough Beach, Perth

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# DATES

Gage Roads Beach Touch Footy: Perth Edition will be held on Saturday 7 December, 2024.

# VENUE

The venue is Scarborough Beach, Perth.

# TOURNAMENT FEES

The entry fee for this year's event will be:

1<sup>st</sup> Release - \$280 inc. GST & booking fee

2<sup>nd</sup> Release - \$310 inc. GST & booking fee

Final Release - \$335 inc. GST & booking fee

# TEAM ELIGIBILITY

Any team can nominate for the competition although positions are limited. Competitions are filled on a first come, first served basis upon payment!

# TEAM REGISTRATIONS

Team registrations will only be accepted via a completed registration and payment at:

<https://touchfootball.com.au/beach-touch-footy/perth/>

Registrations close **Monday 2 December, 2024** unless sold out prior. Maximum of 64 teams.

# LATE ENTRIES

Late entries may be accepted at the convenience of the competition i.e. to replace a bye or withdrawn team.

# TEAM WITHDRAWAL

Teams will be eligible to withdraw within 48 hours of registering. After this time **no refunds** will be given.

# DIVISIONS

There are four divisions available:

- Mixed 'Budgy Smuggler' A Division (Premier Division)
- Mixed B Division (Social Division)
- Mixed C Division (Social Division)
- Mixed D Division (Social Division)

A minimum of eight (8) teams will be required to form a viable division. A minimum of one (1) female must be on the field of play at all times.

# GRADING

Teams are able to nominate for either premier or social divisions. Teams are required to pick a division (i.e. Premier or Social) that is equal to their ability. Beach Touch Footy is a competitive but fun competition and teams deliberately picking a lower division is not acceptable.

Following the commencement of the round games any teams in an incorrect grade may be moved. All grading will be based on the game results, referee feedback and tournament official feedback. If the Tournament Officials believe a team is 'tanking' then they will be put in a higher division irrespective of their results.

The Tournament Director's decision is final.

# PLAYER REGISTRATIONS

Teams may register up to six (6) players. All players must be registered prior to playing.

# TOURNAMENT MANAGEMENT

The Tournament Director will be in charge of all matters. Decisions regarding situations not covered by these conditions will be made by the Tournament Director in the interests of conducting a fair competition. If a dispute occurs through misinterpretation of the conditions of entry the Tournament Director will make a ruling. The Tournament Directors decision is final.

# COMPETITION POINTS

For all round games, competition points will be awarded on the results detailed on the signed scorecard. The following points will be awarded:

Win - One (1) point

Forfeit - Zero (0) points and 0-20 score to be recorded against the offending team

There are no draws. The team who scored first will be determined the winner in the round games. A shoot out will be played to determine a winner in finals. The rules of the shoot out are available further down this document.

# UNIFORMS

Uniforms are not essential, but teams must wear a similar coloured shirt.

Boots and shoes with screw-in studs or cleats are not permitted. Shoes are allowed as is playing in bare feet or socks.

Players must remove or tape any items of jewelry to participate in any match. Long or sharp fingernails are to be trimmed or taped. Gloves are permitted.

# INSURANCE

The tournament will provide public liability insurance and personal injury insurance through the Touch Football Australia insurance scheme. For more details, contact the Event Organisers.

# PROTESTS/DISPUTES

Protests and dispute matters will be heard and determined by the Tournament Director. Protests and disputes must be lodged in writing within ten (10) minutes of the conclusion of the game/event in question, to the Tournament Director or to an official designated by the Tournament Director. The protest form is to be signed and lodged by the Team Contact or their nominated representative. The Team Contact or their nominated representative will be notified of the decision or the course of action within 30 minutes of lodgment of the forms or prior to the next scheduled game involving the parties directly concerned with the incident.

# DISCIPLINE

It is the responsibility of each Team Contact to ensure that players and supporters behave themselves on and off the field during the competition. Any reports to the contrary, which are proven to be correct, may result in the player/team being disqualified from the competition and further disciplinary action may be taken. The Tournament Director decision will be final for any disciplinary action. We remind all participants that Beach Touch Footy whilst competitive is played for fun and in good spirit.

# SUSPENSIONS

Any player removed from the field by the referee will need to meet with the Tournament Director to discuss their participation in the rest of the event. The Tournament Director has the full discretion to suspend the player from further games or the event in its entirety. The Tournament Directors decision is final and there is no appeal. We remind all participants that Beach Touch Footy whilst competitive is played for fun and in good spirit.

# GAME DELAYS AND FORFEITS

Don't be late. Games must start on time. Be at your field 5 minutes before the commencement of your game.

A team not in attendance at the commencement of their game time will receive a maximum of two (2) minutes from the commencement (or recommencement) of the game siren/whistle to position the team on the field and be ready to commence play.

The offending team will be penalised one (1) touchdown every 30 seconds thereafter up to two (2) minutes, and the time will be kept by the referee.

If the offending team is not in attendance and ready to play after the two (2) minutes has expired the game will be deemed a forfeit and the non-offending team will be awarded a 10 - 0 win and one (1) competition point. The offending team will receive a score of 0 - 20 and no competition points.

Note: Forfeits for any reason negates the forfeiting team's rights to participate in finals.

# MATCH RESCHEDULE

If, due to any other extraordinary circumstances, a game cannot be completed to full time, the game will be **abandoned or rescheduled**.

It may be rescheduled as soon as possible at a time and on a ground arranged by the Tournament Director, in **consultation with both teams**.

If, due to time constraints or any other reason, a game cannot be rescheduled, games will be abandoned, and a 0-0 score will result.

# GAME RESULTS

Oposing captains will consult after the completion of the game and sign-off on the result of the game. The referee is expected to mark the touchdowns. Please check that all details are correct before signing the card.

In the event of drawn games there will be two different systems used. In the rounds games the team who scored the first touchdown in the game will be deemed the winner.

In the finals the “One Touch Shoot-Out” concepts is used:

Following points will be awarded:

- The Shoot-out is a system where two attacking players, using the whole field have to negotiate one defender from the other team and score a point without being caught in possession (touched) and/or causing an infringement. The “Shoot-out” is commenced as per any game.
- A team has one attempt to score points then the roles are reversed for three sets. If no result is obtained the sequence continues one set at a time until each team has completed the same number of attempts to score and a result has eventuated. Refer to Beach Touch Footy Rules.

# RULES

All rules that apply to this tournament are in accordance with the Beach Touch Footy Rules listed on our website at <https://touchfootball.com.au/beach-touch-footy/perth/>

# PRIZES

Prizes will be presented to the winning team in each division:

- Mixed ‘Budgy Smuggler’ A Division (Premier Division) - \$1500 cash
- Mixed B Division (Social Division) - \$1000 cash
- Mixed C Division (Social Division) - \$750 cash
- Mixed D Division (Social Division) - \$500 cash

# DRAW FORMULATION

The format for the tournament draw will not be decided until all team nominations are received. Teams will play a minimum of three games.

# DURATION OF GAMES

Games will be 15 minutes in length with no half-time break.

# DETERMINING POSITIONS ON THE LADDER

Positions for the Final Series will be determined as follows:

1. Highest on table - if equal
2. Percentages - if equal
3. More touchdowns “for” - if equal
4. Result of Round game

## **PERCENTAGES**

The percentage system is calculated by dividing Touchdowns 'for' by Touchdowns 'against' and multiplying by 100.

For example:

Team A= 50 touchdowns for, 10 touchdowns against = 500% Team B= 60 touchdowns for, 20 touchdowns against = 300%

Team A would obtain the higher position.

## **RESULT OF ROUNDS**

If all is equal, then the result of the preliminary game between the two shall determine the higher position.

## **FINALS**

The format for the final series will not be decided until all team nominations are received.

## **MEDICAL**

Beach Touch Footy will provide access to trained first aid staff for life threatening medical issues. All other medical issues will need to be managed by the team. A strapping service is not available.

Ice is available for the treatment of minor injuries.

## **MEDIA & PHOTOGRAPHY**

All participants acknowledge and consent to photographs and electronic images being taken of you during your participation in Beach Touch Footy Activities. Such photographs and electronic images are owned by Touch Football Australia (trading as Gage Roads Beach Touch Footy) and Beach Touch Footy or other parties may use the photographs for promotional or other purposes without your further consent being necessary.

## **CONTACT DETAILS**

Any questions about these conditions of entry should be directed to [jeremy.wallace@touchfootball.com.au](mailto:jeremy.wallace@touchfootball.com.au)