



Touch Football South Australia Conditions of Entry City Touch Summer 2022/23 - Version 1.0



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1. General Conditions

1.1 Venue Details

Tuthangga (Park 17) Greenhill Road, Eastwood SA (corner of Beaumont & Greenhill Roads)

Contacts

9am-5pm Renée Bryant
 Email renee.bryant@touchfootball.com.au
 Phone Number 0401 999 715

4:30pm-10:30pm Kainen Heath
 Email kainen.heath@touchfootball.com.au

1.2 Venue Map



(Participants need to be aware that ambulances may enter the playing area from time to time, please listen to announcements made at the ground and to the match referee)





1.3 Team Nomination Process

Team contacts are required to register their team via the online registration process located on the City Touch website <https://touchfootball.com.au/sa/city-touch-sa/>. During this process the team contact will provide all of their contact details and also confirm that they have read the conditions of entry and that they agree to them. The team contact also can provide a registration link to their players.

Once their nomination has been received the team contact will receive information from the competition coordinator with specific competition details.

1.4 Team Fee Payment Guide

Reimbursement of fees for teams that withdraw after the season commences.

Teams that pull out of the competition after the season has commenced are entitled to a refund of team fees up until round 3 or the third week of the season for games not participated in.

Teams that pull out after Round 3 (or week 3) will not be entitled to a refund and liable for full team fees (at the Competition Organisers discretion).

Payment Method

Once a team registration has been received an invoice will be generated and sent to the team contact. This invoice will then be due by round 3 of the competition. Teams that fail to pay their invoice by round 3 may be banned until full payment is made.

1.5 Player Registration Process

Touch Football South Australia uses online registration for all its competitions. Once an online nomination form has been completed, the team contact will then be emailed a link which they are required to pass onto their players for them to register themselves. Players can also register via <https://profile.mysideline.com.au/register/clubsearch> by typing in their team's name. The details that are required for each member are – full name, date of birth, address, mobile, email etc.

1.6 Communication

All communication will be through the following means:

- Website:
- Email or SMS distribution to Team Delegates
- Public announcements at the competition venue
- Facebook

Team contacts are encouraged to check these regularly so that they can keep their players updated

1.7 Team Referee Requirements

There is an ongoing shortage of referees, which is not peculiar to this sport or venue.

To combat this issue and ensure the competition is successful, all teams **may** have to supply a qualified referee. This person will be required to referee a maximum of 2 games throughout the season.

If teams cannot supply a qualified referee, at least one team member must become qualified by attending the first available course. The cost of this course is budgeted in the registration fees for all teams. Therefore, the individual wishing to attend a referee course may do so free of charge.

Newly qualified referees will always be assisted by more experienced referees and will be paid in accordance with TFA policy (i.e. minimum \$10 per game, if more than the required 2 games are completed).





Teams who do not meet these referee requirements *may* be:

- forced to withdraw from the competition immediately; or
- given written notice that they will not be accepted to re-enter the competition in the following season; or
- Charged an additional fee.

1.8 Player Eligibility

- a. Players cannot regularly play in another team in the same grade or lower than their normal grade (e.g., player normally plays B Grade _ cannot fill in for another side which is B Grade or lower). If mixed is running on the same night as men's and women's then players can participate in both as they are deemed separate competitions.
- b. Each team member is responsible for registering for their team and referees will conduct a role call at each game. The information contained on the team sheets shall be used for the purpose of.
 - i. Determining player eligibility for finals
 - ii. Allocating best and fairest points
 - iii. Verifying that player's participation for the purpose of making an insurance claim.
 - iv. Total of touchdowns scored
- c. Team Captains will need to agree to the scorecard after each game.
- d. Players must participate in 4 round games to qualify for finals.

1.9 Uniform & Footwear

Uniform

- a. All team players are required to be in matching shirts i.e. same colour with a playing number located on the back no less than 16cm in height. No two (2) players of the same team may wear the same number.
- b. All teams are required to be in uniform by round 3, the competition coordinators can also assist with uniform suppliers.
- c. Predominantly white or pink shirts are not permitted, unless permission has been sort with the competition coordinator, this is to avoid a uniform clash with referees.
- d. If team members remain out of uniform past week 4, without an exemption from competition staff then a punishment of -1 try each game will be enforced.

Footwear & Jewelry

- a. Footwear must be worn while playing (enclosed).
- b. Shoes without screw-in studs or cleats are to be worn. Football boots with molded soles are permitted provided the studs are no longer than one (1) cm in length.
- c. All jewelry must be removed prior to all games, any jewelry that cannot be removed must be taped.
- d. Fingernails must be kept short or be covered by gloves or tape.

1.10 Sign on Sheets & Score Cards

By agreeing to the scorecard at the end of a game Team Contacts are accepting the score. To lodge a dispute, Team Contacts must inform the competition staff within half an hour of the game concluding.

1.11 Team Composition

- a. The following is the rule to be applied in mixed 6 a-side competitions:

- Players on the Field - 6
- Women - at least 3

Men - no more than 3





- Players on the Field - 5

Women - at least 2

Men - no more than 3

- Players on the Field - 4

Women - at least 2

Men - no more than 2

b. Any other competition - Player restrictions will be notified with nominations.

c. Dispensation may be sort and given to allow all women teams into mixed competitions or the use of females in lieu of males in men's competitions at the discretion of the coordinator. Teams playing in that division will be notified of any such inclusion. However, teams entered the men's competition must have a minimum of 3 males on the field at any given time.

d. Dispensation will be given for one 50 or over or 14 and under male to play in lieu of a female in mixed competitions for all divisions. Once playing as a female then the player (male) must remain as a female for the remainder of the game. A male player is only allowed to play as a female if the team has only 4 females or less available, otherwise they must play as a male.

e. To avoid forfeits teams may seek the permission from the opposition captain to change the male /female ratio of their team. If the required players arrive during the game, then the team must revert to the correct ratio.

1.12 Match Reschedule

If, due to any extraordinary circumstances, a game cannot commence or be completed to full time the game may be rescheduled as soon as possible at a time, format and on a ground arranged by TFSA staff, in consultation with permits.

If the game has commenced, and cannot continue prior to half time the following will apply:

- 1) The game will be rescheduled and start from the beginning and must be completed up to the regulation full time.
- 2) The score will commence at 0-0.

If half time has occurred and the game cannot continue, the following will apply:

- 1) The score at half time will stand as the final result.

If, due to time constraints or any other reason, a game cannot be rescheduled the following will occur:

- 1) Games that did not continue prior to half-time will be abandoned and a 0-0 score will result.
- 2) The result of games that did not continue after and including half time will be the score at that point in time.

1.13 Forfeits

Teams are required to contact the office a minimum of 4 hours prior to their game if they are going to forfeit, otherwise a **\$50 forfeit fee may be charged**. This is to cover the cost of the referee and other administrative requirements organised for this game. Teams have up to 5mins from the scheduled game start time to take the field, any longer and a forfeit is called. Forfeits notification must be given via mobile – 0401 999 715

In the event of a team forfeiting City Touch will attempt to organize a match for the team who was scheduled to play, if possible, in that scenario the team that didn't forfeit will still receive a win for that match regardless of the result.

1.14 Weather Policies

Hot Weather Policy

a. Games will be reduced to 4 x 10min quarters on any night or day of competition where the temperature exceeds 32 degrees at game time. This will be at the discretion of the Competition Coordinator.

b. Games will be postponed if the temperature is equal to or exceeds 38 degrees at 4:30pm (as per the Bureau of Meteorology website, Adelaide listing, homepage) on the night of competition <http://www.bom.gov.au/?ref=hdr>. Our guidelines are as per the Hot Weather Policy released by Sports Medicine Australia. Team managers will be expected to check the website and notify their team members. (Continuation of day competitions will be determined at the time and teams notified accordingly). www.bom.gov.au





c. Should any games be postponed due to hot weather then games will be re-scheduled to occur the next week.

Wet Weather Policy

a. If the conditions are unsafe e.g. excessive rain, sleet, lightning or wind or if the fields are not in a condition acceptable to the coordinator, games will be postponed. Teams will be notified prior to commencement via email.

b. On the City Touch website a Condition of Fields rating will be published and updated daily at 4pm which will notify teams when conditions are under review: click on the following link for more information –

<https://touchfootball.com.au/sa/city-touch-sa/>

c. Should any games be cancelled/postponed due to wet weather then games will be re-scheduled to occur the next week.

Lightning Policy

In the event of lightning in the immediate vicinity of the competition all matches will be:

- Delayed by a maximum of 30 minutes if the match is yet to commence.
- Ceased immediately if the match is in progress for a maximum of fifteen (15) minutes.
- If play cannot commence/resume within the above timeframes, then matches will be abandoned.

1.15 Finals Fixtures

The finals will be played over two weeks at the completion of the normal season. Please see below for how the finals are generated for divisions with different numbers of teams.

- 4 Teams** - (week 1) SF1 1 v 4 & SF2 2 v 3, (week 2) winner SF1 v winner SF2
- 5 Teams** - (week 1) SF1 2v3, (week 2) 1 v winner of SF1 & 5 v 6
- 6 Teams** - (week 1) SF1 1 v 4 & SF2 2 v 3, (week 2) winner SF1 v winner SF2 & 5 v 6
- 7 Teams (division to split into A & B)** - (week 1) (A) SF1 1 v 4 & SF2 2 v 3 (B) 6 v 7, (A) (week 2) winner SF1 v winner SF2, (B) 5 v winner of 6 v 7.
- 8 Teams (division to split into A & B)** - (week 1) (A) SF1 1 v 4 & SF2 2 v 3 (B) SF1 5 v 8 & SF2 6 v 7, (week 2) (A) winner SF1 v winner SF2, (B) winner SF1 v winner SF2.
- 9 Teams (division to split into A & B)** - (week 1) (A) SF1 1 v 4 & SF2 2 v 3 (B) 6 v 7, (week 2) (A) winner SF1 v winner SF2, (B) 5 v winner 6 v 7 & 8 v 9.
- 10 Teams (division to split into A & B)** - (week 1) (A) SF1 1 v 4 & SF2 2 v 3 (B) SF1 5 v 8 & SF2 6 v 7, (week 2) (A) winner SF1 v winner SF2, (B) winner SF1 v winner SF2 & 9 v 10.

1.16 Canteen/Bar

Opening hours for the canteen/bar are 5:30pm till 10:30pm on game nights.

Liquor must not be brought onto the venue and must be purchased from the bar. This will be treated as a serious breach of the competition conditions and may result in immediate expulsion and/or the police being contacted.

The Southern Parklands is a dry zone between 8pm and 11am daily. Liquor is only to be purchased from the City Touch bar and consumed within the licenced area (clubrooms & grass mound area). In line with COVID Safe Measures, participants must be seated whilst drinking.

Sports drinks, soft drinks, water and various confectionery items are also for sale during opening hours, with card being the preferred method of payment.

1.17 Traffic & Parking

It is important that all participants exercise extreme caution when arriving and departing from the venue. Parking should only be in the areas on Greenhill and Beaumont Roads, as designated on the venue map in this document. This is for the safety of all participants. Dangerous behavior in the parking areas or roads surrounding the venue needs to be reported to the administrator immediately. In some instances, vehicles may be towed away without warning, or the police will be called to assist. Parking is not allowed within the grounds and fines do apply.





1.18 Safety

The Administrator and other officials will do their best to ensure all areas of the venue are safe to all participants. However, all participants are requested to advise the Administrator immediately if they notice any potential hazards.

1.19 First Aid

A first aid kit will be available at the administration area for the treatment of injuries that are sustained whilst playing at City Touch. Ice is also available for the immediate treatment of injuries. Please note that tape and strapping from the medical kit will only be made available for the treatment of injuries sustained during the current game night, and it is not to be made available for any other purpose. All injuries must be reported to the Administrator, who will then supply an Injury Report Form and advise the proper procedures (including insurance information). The Touch Football Australia insurer is Sportscover Australia. Policy details can be found at <https://sport.marshadvantage.com.au/touchfootball>

1.20 Insurance Procedure

All registered and financial members of City Touch are covered under the TFA insurance provider Sportscover.

To ensure you are covered under the insurance policy all participants need to adhere to the following guidelines –

- Register online for their team
- Record the injury on the scorecard
- Report the injury to City Touch staff as soon as possible
- Fill out an injury report form (collected from CT staff)
- Record the injury to Sportscover <https://au.marsh.com/sport/make-a-claim.html>

For further information on the insurance policy please read the noticeboards located within the clubrooms or visit Touch Football Australia's website.

<https://sport.marshadvantage.com.au/touchfootball>

1.21 Disciplinary Regulations

a. Any player sent from the field of play for the "rest of the game" shall receive an automatic two (2) match suspension from all TFA affiliated touch football competitions. As per the TFA 8th Edition Playing Rules, a Two (2) matches refers to the period of time it takes for two matches to be completed by the team in the division from which the player was suspended. A bye does not count as a match completed.

b. A second offence during the same season receives an automatic three (3) match suspension (as per length of time required to serve as above)

c. A referee shall have the right to report a player to the disciplinary tribunal for further sanction beyond the automatic suspension above.

d. The Competition Coordinator shall have the right to suspend or terminate a game in appropriate circumstances and shall have the right to report a player or players to the disciplinary tribunal if necessary.

e. A player suspended from participation in any other touch football competition conducted under the auspices of the TFA shall not be permitted to play in any City Touch competition.





f. A player suspended from participation in City Touch competitions shall be subject to the bylaws of any other competition with respect to his/her right to participate in the other competitions.

g. Suspended players have 48 hours in which to lodge a written appeal along with the \$50 appeal fee. ***Clause a. cannot be appealed.***

h. Disciplinary Tribunals will be conducted by the TFSA Tribunal Committee. The TFSA Hearings Officer will communicate the required action to all required parties in the event of a tribunal as per the TFA Disciplinary Regulations (a copy is available to download from <https://tfa-cms.nrl.digital/media/4886/tfa-disciplinary-regulations.pdf>)

1.22 Other Rules & Policies

All games will be played in accordance with:

- TFA's "Playing Rules, 8th Edition";
- TFA's "General Conditions of Entry for all Competitions"; and
- TFA's "Rule Interpretations & Explanations).

Various other policies are also published at <https://touchfootball.com.au/policies/sport-policies/> such as:

- Code of Behaviour for all Participants
- Member Protection
- Anti-Doping
- Health (sun, smoking, alcohol, food choices, blood, concussion)
- Risk Management
- Privacy
- Pregnancy
- Children Playing in Adult Competitions
- COVID 19 Guidelines - <https://touchfootball.com.au/coronavirus-return-to-play/>

Copies of these documents are available from the Administrator at the competition venue on request from any participant.





2 Season Specific Information

2.1 Key Dates

Nomination Deadline (closing date) - **Summer Season – 9th of October 2022**
 Grading Rounds (if applicable) - **Summer Season - Round 4**
 Round 1 of competition - **Summer Season – October 18, 19 & 20 2022**
 Payment Deadline – **Invoice to be paid in full by round 3 of the competition**
 Individual Online Registration Deadline – **Due prior to participation**
 General Bye Dates (if applicable, e.g. Public Holidays) – **2nd November, 16 December – 10th January, 26 January**
 Last Round of the Competition (without weather interruptions) – **8th, 9th & 10th of February 2023**
 Finals Start – **15th, 16th & 17th February 2023**

*dates subject to change

2.2 Competition Divisions & Nights

Division	Grades	Age Requirement	Day/Night
Tuesday (Men's & Women's)	Premier, B, C, & D	Min. age policy applies	Tuesday Night's
Wednesday Mixed Family Division	Premier, B, C, & D 1 Division	Min. age policy applies Players must be 6 to participate	Wednesday Night's Wednesday Night's
Thursday Mixed	Premier, B, C, D & E	Min. age policy applies	Thursday Night's

Re-grading will occur after round 4 of the competition.

2.3 Game Time & Duration

Games will generally commence at 6.15pm with the following timeslots;

6:15pm
 7:05pm
 7:55pm
 8:45pm

Teams must be available to play in all timeslots as teams will rotate around timeslots throughout the course of the season. Priority will however be given to junior teams participating in earlier timeslots.

2.4 Team Fees

The total cost to register one (1) team per season is;

Summer Season 2022/23

Adult Team = \$1350 (inc GST)

Junior Team = \$950 (inc GST) – all players Under 18 at the start of the competition





2.5 Awards & Presentations

Awards will be presented to winning teams of the relevant Grand Final of each division.

Key Volunteers may also be recognized seasonally.

All awards will be presented at the City Touch Clubrooms on the respective Grand Final night for each division

2.6 8th Edition Rule Book

<https://touchfootball.com.au/volunteer/8th-edition-rules/>

