



TOUCH FOOTBALL AUSTRALIA SOUTH AUSTRALIA

CONDITIONS OF ENTRY 2022

Primary School Championships

1. FORMAT

The format for the 2022 Primary School Championships will consist of a one-day format State Final consisting of Round Games and a Finals Series (subject to nominations in individual divisions). The competition will have a Year 5/6 Division which will involve Boys and Girls divisions, as well as a Year 3/4 Come Try Touch, which will be mixed gender and coaching/games will occur.

2. DATES and VENUES

All Divisions are being played on Friday 17th June 2022 Park 17 (Cr Greenhill & Beaumont) Greenhill Rd, Eastwood, SA 5035.

3. ENTRY FEES

Entry into the Primary School Championship year 5/6 competition run by Touch Football South Australia will be of the amount of \$150.00 per team (inclusive of GST). This covers all your correspondence, administration, suitably qualified referees for each division, field hire and medical staff provided.

Entry into the Primary School Championship Year 3/4 Come Try Touch will be \$75 per team covers all your correspondence, administration, suitably qualified Coaches for the come try day, field hire and medical staff provided.

Please note: Any teams/schools leaving their area in an untidy state may be invoiced to contribute to a cleaning fee.

4. TEAM NOMINATION

To enter team(s) please complete the Team Registration via MySideline or via email to

david.harris@touchfootball.com.au

In registering a team(s) via the online registration process, you agree to all terms and conditions outlined in this document

5. DIVISION CATEGORIES

Primary (Year 5/6)

- Boys division
- Girls Division

Come Try (Year 3/4)

- Mixed



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6. MAXIMUM NUMBER OF TEAMS ENTERED

A School may enter multiple teams in a category. However, if multiple teams have been entered, it will be necessary that the additional teams wear a different shirt when playing against their primary team. If two (2) teams are entered the stronger of the teams will be known as Team No 1 and the other will be known as Team No. 2. Where teams are of equal standard please enter with an additional name. For Example, Brighton Blue & Brighton Yellow. Touch Football South Australia encourages schools to consider entering more than one team for the development of the sport of Touch at your school.

7. REFEREE NOMINATIONS

We ensure that suitably qualified referees are supplied for the carnival. Costs for this are included in the entry fee. If you know of any people interested in refereeing for the day please have them contact the Touch Football South Australia office (0400 545 818). In the event where not enough Referees are supplied, this will be communicated to the schools and duty referees may be required to run on the day.

8. LATE ENTRIES/ LATE WITHDRAWAL

Team Nomination received after relevant closing date Friday, 10th June 2022 will only be accepted at the convenience of the competition. (i.e. to replace a bye or another team withdrawal). Late Withdrawals after the closing date will lose their Team Entry Fee of \$150.00 (inc GST) per team. This fee is to ensure that adequate planning and preparation can be undertaken, as well as trying to eliminate late changes to the draws. This ensures a better tournament for all and a minimum amount of confusion with the correct draws.

9. MANAGERS' MEETING

The compulsory Managers' Meeting will be held at the Championships on the day of competition. No responsibility will be taken for any actions undertaken by officials who do not attend the team managers meeting. Any points needing clarification should be checked at this meeting. Once the draw is published it will be named Version 1. Each subsequent change to the draw will see the version number ascend. It is the Team Managers/Coaches responsibility to ensure they are working by the correct draw.

10. COMPETITION POINTS

Win - 3 points Draw - 2 points Loss - 1 point Forfeit - 0 points Bye - 3 points

Ladder Progression sorted by order of

1. Total Points
2. Points difference (+/- Try's for and against the teams)
3. Percentage
4. Match outcome between teams of equal standing
5. TFSA discretion





11. PLAYER NUMBERS

Teams may register a maximum number of fourteen (14) players and use a maximum of fourteen (14) players in a game. Upon protest any team found guilty of either using more than fourteen (14) players may be disqualified. NB: PLAYERS MAY ONLY REGISTER IN ONE (1) TEAM

12. CANTEEN & MERCHANDISE

Touch Football South Australia will run a canteen and merchandise area at the Championships. This will be comprised of hot and cold food as well as confectionery and soft drinks and sport drinks.

13. PROOF OF ELIGIBILITY

The Team Delegate or Manager for all teams must have ticked the Terms and Conditions check-box during the online nomination process to be accepted into the competition. This is to ensure all participating students are enrolled at their school and have attended during the current school year.

14. UNIFORMS

All playing uniforms are to include numbered shirts, shorts and socks and must be correct for all games of competition.

Please note in accordance with the TFA rulebook are not permitted to wear studded football boots or metal cleats. Moulded & Grass shoes are permitted such as soccer boots.

15. INSURANCE

Insurance is the responsibility of the participating school.

16. PROTEST / DISPUTES

Protest and Dispute matters will be heard and determined by the Touch Football South Australia staff in charge of the Tournament.

17. DISCIPLINE

It is the responsibility of each School to ensure that all their players, officials and teams behave in an appropriate manner during the Championships. A copy of the Touch Football South Australia Code of Behaviour can be found at www.touchfootball.com.au/policies On any written complaint being made to Touch Football South Australia or the Touch Football South Australia Executive Committee of Conduct prejudicial to the interests or welfare of the Association, its administration or the game of Touch on the part of any Member of the Association, the Executive Committee shall have the power to deal with such complaint and in the exercise of the power hereby conferred may disqualify, suspend, fine or otherwise deal with any person or body they find to have been guilty of such conduct.

18. SUSPENSIONS

Any player sent from the field for the remainder of the game will receive an automatic two (2) match suspension unless





the Disciplinary Committee considers further action. Any player who receives three (3) periods of time during the Championships will receive an automatic two (2) match suspension unless the Disciplinary Committee considers further action. Any player who is given a "period of time" more than once in any one (1) game, will also receive an automatic two (2) match suspension.

A two (2) match suspension is to be served on the following two (2) games in which the team actually plays. Byes do not count as a game played. A team that wins by a forfeit will count, however, a team losing by forfeit, will not.

19. DISCIPLINARY HEARINGS

Players sent from the field for the remainder of the game may be required to appear before a Touch Football South Australia Disciplinary Hearing. Any Player, Official or other Member of a School who is the subject of a complaint or report will be required to appear before a Touch Football South Australia Disciplinary Hearing. The Touch Football South Australia Executive Committee will appoint the Touch Football South Australia Disciplinary Committee.

In the case of a player being dismissed from the field of play for the remainder of the game they will be issued with a Notice of Hearing outlining details of the Disciplinary Hearing and a copy of the written complaint or report. Disciplinary Hearings will be conducted no earlier than three (3) working days after the match in which the dismissal took place.

20. FORFEITS

Due to the heavy schedule, games must start on time. Teams must be in attendance at their playing fields five (5) minutes before the commencement of their match.

It is the responsibility of each captain to report to the referee so that the toss of the coin can be affected without loss of time. If a team is not at the field at the advertised starting time of the game, the attending team can be awarded the winning of the toss. The offending team will receive a maximum of five (5) minutes from the commencement of the game (siren/whistle) to position themselves on the field and be ready to commence play.

If the offending team is not in attendance after the five (5) minutes has expired the game will be deemed a forfeit and the non-offending team will be awarded a 5 - 0 win and three (3) competition points. The offending team will receive a score of 0 - 5 and no competition points. The offending team will be penalised one touchdown after the first minute and one touchdown every minute thereafter up to five (5) minutes, and Tournament Committee Officials will keep the time. The President/Secretary or Administrator of the offending team will be required to give reasons in writing why their team should not be excluded from participating in any further matches. The Protest Committee will decide upon receipt of the report if the offending teams' action warranted the need to forfeit the match. This written report must be submitted to the Tournament Officer before the completion of the forfeited match.

21. AMALGAMATIONS OF SMALLER SCHOOLS and or SISTER/BROTHER SCHOOLS

This will be subject to Touch Football South Australia's discretion.

In the event of this occurring Amalgamated Schools may be ineligible to participate in Final Series. Amalgamated Schools will only be permitted to enter the competition as an avenue for development, not for the purpose of being competitive. School Groups given approval for amalgamation is for a period of 12 months only. Each year Touch Football South Australia's position will have to be reviewed according to the perceived strength of the area & overall





team entries. Sister/Brother schools are permitted to enter the competition and be eligible for Finals as long as they show proof that they have a relationship with the partner school.

22. TOURNAMENT CONTROL

The Touch Football South Australia Staff conducting the Tournament will be in charge of all matters relating to the Tournament. The Touch Football South Australia Official will determine any matters not covered in these conditions and their decision will be final.

23. RULES

This competition will be playing six a side as per the TFA Rule Book, 8th Edition for all divisions. A copy of these rules can be accessed through the Touch Football Australia website at www.touchfootball.com.au

Interchange Procedures: All interchanges must occur at or within the team's interchange area, and only after the substituted player has crossed the boundaries and entered the Interchange area. All interchanges must be made on one side of the field and without delay.

Physical contact does not have to be made between interchanging players and players leaving or entering the field shall not hinder or obstruct play and must enter from an onside position. Following the scoring of a touchdown, players may interchange at will without having to wait for the substituted player to enter the interchange area.

RULING - A penalty awarded to the non-offending team five (5) metres infield from where the substituted players left the field or where the substituting player entered the field whichever is the greater advantage.

24. PRESENTATION

A presentation will be held at the front of the Tournament Control Area at the completion of the Championship.

25. DRAW FORMULA

The format will not be decided until all team nominations are received, however every effort will be made to ensure that all teams compete in a minimum of three games, throughout the day.

26. DURATION OF GAMES

Duration of games will be dependent on nominations received. In the event of a draw in the Semi Final and Final the Drop Off system will be used to decide the winner.

27. DETERMINING POSITION FOR FINAL PLACINGS

Sorted by order of

1. Total Points
2. Points difference (+/- Try's for and against the teams)
3. Percentage
4. Match outcome between teams of equal standing
5. TFSA discretion





28. FINAL SERIES

The number of teams entered in each division will determine the final series.

29. MEDICAL

Medical staff will be supplied at the event.

30. FIELD LAYOUT

A field layout will be distributed with the Tournament Draw.

31. DROP OFF PROCEDURE

In the event of a drawn game in which a result is required, a Drop Off situation will be utilised as consisted in the 8th edition rule book.

4 players start, 2 minutes extra time. If there is no winner after the 2 minutes, both teams drop to 3 players and next score wins.

PLAYERS NOTE: -

11. A player/team wasting time during the Drop Off will be penalised at the mark for recommencement of the game.
12. Injured players can be replaced at any time.
13. Substitutions can be made at any time as per TFA, 8th edition Rule Book.
14. During the original game, if a player/s have been sent from the field of play for the remainder of the game, that player/s cannot participate in the Drop Off.
15. A team that has a player/s dismissed from the field of play for the remainder of the game will commence the Drop Off with the same number of players they finished the game with. At the drop off time, each team will reduce their playing strength as per the rules, thus ensuring the one team will have player advantage as per the game.

32. BLOOD BIN

Any player with a bleeding cut or abrasion is to leave the field immediately and have the cut or abrasion cleaned and covered. At this time, any blood stained clothing must also be either cleaned or replaced.

If the player does not leave the field immediately, the Referee will stop the game and ask the player to leave the field (normal substitution rules apply). Once the flow of blood has been stemmed, the cut or abrasion cleaned and covered and any blood stained clothing and equipment cleaned or replaced, the player may return to the field and continue play. If bleeding cannot be controlled and the wound securely covered, the player must not continue in the game.

33. CONCUSSION IN SPORT POLICY

Touch Football Concussion in sport policy can be found at <https://touchfootball.com.au/policies>

34. WET WEATHER/HOT WEATHER

In the event of a possible postponement a decision will be made at least 24 hours before the scheduled start time. This ensures time to contact all schools especially those leaving from Country Areas. If your school is in any doubt of this





occurring, it is the schools responsibility to contact Touch Football South Australia immediately. The carnival will then be postponed to the next available week. With a likelihood of Hot Weather, games will be shortened for temperatures 35 degrees or above. The venue at Greenhill Road has limited shelter in the event of rain; please bring adequate shelter for your students. In the event of hot weather the venue has many trees for shade and it is recommended that schools bring their own shade for the side of fields (to be no closer than 5 meter from a side-line or field). Please ensure that your team has an adequate number of players to ensure that overheating does not occur

35. SPORTSMANSHIP OF ADULTS

Touch Football South Australia promoted the ideals for Touch as fairness & respect for all involved. Therefore schools are encouraged to appoint coaches that understand sportsmanship and can display a positive role model in this junior environment. This is also extended to Family & Friends of participants. Any unsportsman like conduct directed towards players of opposition or referees, the offending team can be penalised as per the referees or tournament director's discretion.

36. TALENT IDENTIFICATION & STATE SELECTIONS

Touch Football South Australia is very active in promoting the talent identification of potential athletes for the sport of Touch. We require help from schools in identifying potential development and state players to become a part of the players pathways program.

For further information please email Dave at David.harris@touchfootball.com.a

