

COMPETITION CONDITIONS OF ENTRY

**NRL Touch Football Victoria
Brimbank Family Competition**

2021

CONTENTS

Regulation 1	Nominations	Page 4
Regulation 2	Team Structure and Player Registration	Page 4
Regulation 3	Payment of Fees	Page 6
Regulation 4	Grading	Page 7
Regulation 5	Finals	Page 7
Regulation 6	Prizes	Page 9
Regulation 7	Uniform Requirements	Page 9
Regulation 8	Player Safety	Page 10
Regulation 9	Game Time	Page 10
Regulation 10	Sign on Procedure	Page 11
Regulation 11	Game Results	Page 12
Regulation 12	Protests	Page 13
Regulation 13	Competition Points	Page 13
Regulation 14	Discipline	Page 14
Regulation 15	Complaints Procedure	Page 16
Regulation 16	Force Majeure	Page 17
Regulation 17	Responsibilities	Page 17
Definitions		Page 18-19

Regulations for 2020/21 Summer Competition

These regulations govern the terms and conditions of the NRL Touch Football Victoria (TFV) 2021 Summer Family Competition.

The following rules of interpretation apply to these regulations, unless the context requires otherwise:

- The singular includes the plural and vice versa.
- Where a word or phrase is defined, its other grammatical forms have the corresponding meaning.
- Headings are for convenience only and do not affect interpretation.

All competition games will be played, administered and governed by the Touch Football Australia (TFA) 8th Edition Playing Rules, together with these regulations and any published policy of NRLTFV.

If any inconsistency or conflict exists between the TFA rules, these regulations and any published policy of TFV, these regulations and any published policy of TFV will apply.

TFV reserves the right to amend, modify or change, at its discretion, these regulations prior to or during any stage of the competition.

NRL Touch Football Victoria Competition Partners:

Brimbank City Council



Brimbank City Council has partnered with Touch Football Victoria to deliver this competition.

1	NOMINATIONS
1.1	Competition Nominations
1.1.1	Participation in the competition will be initiated by TFA calling for nominations from interested teams.
1.1.2	Team nominations will be accepted by TFA for the 2021 Summer Family Competition.
1.1.3	Nomination numbers in each division will be limited by available grounds/Fields.
1.1.4	All other things being equal, nomination preference will be given in order of registration.
1.1.5	Nominations are offered online at www.touchfootball.com.au/vic/ under the Competitions tab.
1.1.6	Nominations after the closing date will only be accepted at the convenience of the competition.
1.1.7	<p>Players will only be deemed eligible to nominate and participate in the 2020 Family Summer Competition if they are:</p> <ul style="list-style-type: none"> - At least 10 years of age at the beginning of the competition, 8 February 2021 (Unless given dispensation) - Not suspended by TFA, NRLTFV or another TFA affiliated competition. - Financial (i.e. not carrying a debt to TFA, NRLTFV or another TFA affiliated competition).
1.2	Duty Referee and Nominations
1.2.1	Each team is required to provide one (1) duty referees as per the duty referee roster for the amount of occasions deemed appropriate by TFA over the course of the season.
1.2.2	This will involve refereeing a game in the competition if there are not enough referees available on the evening your team is rostered on.
1.2.3	TFA will advise the duty referee roster at the beginning of the season.
1.2.4	TFA will provide the roster for weeks 1-4 if grading is to be undertaken. Following grading the referee roster for the remainder of the competition will be published on the TFA website
1.2.5	Team delegates must give notice to the TFA Competitions Coordinator if the scheduled timeslot is not suitable. TFA will then attempt to reschedule a more appropriate time.
1.3	Nomination Information and Approval
1.3.1	<p>On the online nomination form at the time of nomination, a team must provide the following information for a team delegate:</p> <ul style="list-style-type: none"> - Contact name - Postal address - Contact number - Contact email - A team name which complies with Regulation 1.4
1.3.2	Nominations that do not comply with Regulation 1.3.1 will not be accepted.
1.3.3	

	TFV may refuse any nomination at its discretion and does not have to provide a reason rejecting a nomination.
1.3.4	Submitting an online registration form is not a guarantee that the nomination will be approved by TFV, even once a confirmation email is received.
1.3.5	Any decision made by TFV rejecting a nomination is final.
1.4	Team Name Approval
1.4.1	Each team must nominate a team name for use within the competition on their nomination form.
1.4.2	Team names considered by TFV at its absolute discretion to be offensive, defamatory, racist, discriminatory or otherwise inappropriate will be refused.
1.4.3	If a proposed team name is refused, TFV will notify the team delegate. The team name will default to the team delegate's surname until an appropriate name have been chosen.
1.4.4	If two or more teams nominate the same team name, a team who played in the TFV competition in the season immediately preceding the current competition will have preference and the other team(s) will be required to alter their name.
1.4.5	If none of the teams played in the TFV competition immediately preceding the current competition under the contested name, whichever nomination was received first by TFV will have preference and the other team(s) will be required to alter their name.
2	TEAM STRUCTURE AND PLAYER REGISTRATION
2.1	Team Structure
2.1.1	<p>The structure of each team must comply with Rule 5 of the TFA Rules with the following adaptation:</p> <p>In Family competitions, the maximum number of senior players (ages 16 and above) allowed on the Field of Play is three (3), the minimum senior requirement is one (1) and the minimum junior (ages 10 -15) requirement is one (1).</p>
2.1.2	A maximum of six players per team may be on the field at any one time.
2.1.3	The total number of players that can play for a team during one competition game is 14.
2.2	Player Registration
2.2.1	Each team is allowed to register 18 players, 14 players will be required to be registered into each team before the third round of competition.
2.2.2	A player registration form must be completed by each player before the third round of competition via the TFV online registration process.
2.2.3	If a team wishes to register a player after the third round of competition, the team delegate must contact TFV prior to the match commencing for approval.
2.2.4	

	A player may not register or play in more than one team within the same division on the same competition night.
2.2.5	Player transfers between competition teams within the same division on the same competition night are not permitted.
2.2.6	Any team which plays a player in breach of Regulation 2.2 will forfeit all points that the team would have otherwise been awarded for each competition game in which that player participated. The opposing team will be awarded the match as a win by forfeit.
2.2.7	Each player participating in a TFA competition must have agreed to the terms and conditions outlined in the TFA Membership and Participation Application and Declaration.
2.2.8	Players in Domestic Competition must be at least 10 years of age on the first day of competition commencing (8 February 2021). A player within an Open's division, must be minimal age of 14 years of age or older.
3	PAYMENT OF FEE
3.1.1	Each player nominated for the competition must pay to TFA the appropriate player competition fee of \$45.
3.1.2	When performing online registration, players must elect to pay via the TFA online payment system for their team to be officially entered into the desired competition. If full payment cannot be made prior to the start of the season – a payment plan must be set up with TFA prior to their first game being played.
3.1.3	The competition fee is to be paid in full to TFA prior to the start of the scheduled season start date. Unless a payment plan is organised with TFA as per regulation 3.1.2
3.1.4	TFA has the right to not refund any of the competition fee paid by a team after the start of competition games.
3.1.5	Teams or individuals that do not comply with Regulation 3.1.3 may have their outstanding debt referred to an external debt collector, in which case a further 50% of the competition fee will be added to the outstanding debt to cover administration costs.
3.1.6	A team may be automatically removed from the competition if all competition fees have not been paid in full by the due date, unless the TFA Competitions Coordinator, at his/her discretion, provides approval for alternative payment arrangements. If a player/team is unfinancial from previous seasons and/or representative tours or programs, TFA holds the right to forfeit the team or player until financial.
3.1.7	Any current/previous team debt that is outstanding from current/previous seasons, the payment of that debt solely lies on the team contact. TFA holds the right to withhold that team contact/s from participating in any TFA competition/tour until that debt is paid.
4	GRADING
4.1.1	Competitions may be graded depending on the number of teams entering any competition division.
4.1.2	TFA reserves the right to regrade any team, in any division at any time.

4.1.3	If grading is performed, the first (4) weeks of competition games and results will be persuasive to grading. Any points received during the first four (4) weeks of competition games will remain on the competition results table after grading occurs, including 'for and against', and any bonus points allocated.
4.1.4	Decisions regarding grading in any division will be made by TFV and will be final. TFV may at its' discretion choose to grade a division or not, depending on the quality of teams, the number of teams and any other matters it finds persuasive.
5	FINALS
5.1.1	Finals will not apply to this style of competition.
6	PRIZES
6.1.1	TFV will award prizes to all participants in this competition.
7	UNIFORM REQUIREMENTS
7.1.1	Each team entering TFV competitions will be required to wear a uniform.
7.1.2	No person, other than TFV management, including opposing team captains, a referee or ground controller may waive the requirement for players to comply with the player uniform regulations set out in this regulation.
7.1.3	TFV Management may waive the requirement for non-compliant uniform during the round games in extreme cases where reasonable notice has been given and the non-compliant team is attempting to rectify the non-compliant uniform immediately. Under no circumstances will the requirement be waived during the final series.
7.2	Playing Shirt Requirements
7.2.1	Each player taking the field must wear a uniform playing shirt representative of his/her team.
7.2.3	Playing shirts bearing incidental differences such as alternate sponsors are permitted, providing style and colour of the strip is otherwise the same, and all other requirements of Regulation 7 are met.
7.2.4	Playing shirts must bear an exclusive number.
7.2.5	Players may wear other apparel underneath their playing shirt so long as the number is clearly visible.
7.2.6	If a team plays in a competition game and one or more of its players do not comply with this regulation, the opposition team will receive one touchdown for each non-complying player, up to a maximum of five touchdowns. The only exception is if regulation 7.1.3 has been implemented.
7.2.7	Uniform requirements are in place from round one of competition games. The only exception is if regulation 7.1.3 has been implemented.
7.3	Playing Shirt Number Requirements
7.3.1	The number displayed on a player's playing shirt will be their team player number.
7.3.2	A players' team player number must correspond with the team player number printed on the relevant sign on sheet by, or on behalf of, the player and provided to TFV.

7.3.3	Team player numbers must be: <ul style="list-style-type: none"> - At least 15cm in height. - Placed on the rear of the jersey. - In a contrasting colour to the colour of the team playing shirts. - Legible to the referee.
7.3.8	Blood stained clothing, including playing shirt, must be removed. Alternative playing shirts are allowed in this exception. If no alternate playing shirt is available, uniform penalties will apply if the player continues to play.
7.3.9	If the blood flow cannot be stemmed, the player is not permitted to return to play.
7.4	Playing Shoes, Socks and Shorts Requirements
7.4.1	A player must wear approved sports shoes at all times whilst on the field during a competition game.
7.4.2	Football boots with screw-in studs are not permitted.
7.4.3	Any sharp edges of an approved sports shoe are required to be filed.
7.4.4	Despite Regulation 7.4.1, a referee may refuse to allow a player to wear the shoes he/she is wearing if the referee considers the shoes put the safety of players at risk.
7.4.5	A player must wear socks at all times whilst on the field during a competition game.
7.4.6	A player must wear approved playing shorts at all times during a competition game.
7.4.7	Approved playing shorts can include any type of exercise shorts, pants or tights so long as they do not have any metal or buckles that could cause injury to another player.
8	PLAYER SAFETY
8.1.1	Player Safety Regulations 8 are designed to provide maximum safety for all players and participants in the competition.
8.1.2	A player is not permitted to play with: <ul style="list-style-type: none"> - A watch. This includes Smart watches/step counters - Necklace. - A bracelet, including rubber or plastic bracelets and arm bands. - Un-taped powerbands or similar products. - Non-prescription glasses. - Sunglasses. - Any other items which the referee, at his/her absolute discretion, considers may present a danger to players, or to put the safety of players at risk.
8.1.3	All body piercings must either be taped or removed.
8.1.4	Rings must be taped or removed.
8.1.5	Fingernails must be kept short or taped.

8.1.6	Players are permitted to wear gloves.
8.1.7	The referee may order a player wearing potentially damaging items from the field.
8.1.8	<p>Potentially damaging items include but are not limited to:</p> <ul style="list-style-type: none"> - Jewellery. - Non-prescription glasses or sunglasses. - Medical casts. - Strapping. - Approved sports eyewear. - Hair clips. - Head gear. - Pins.
8.1.9	The decision of the referee is final.
8.1.10	If a referee/staff member and/or Ground controller believes you to be intoxicated before or during a game. TFV has the right to refuse that player to not be allowed to play for that night.
9	GAME TIME
9.1.1	Subject to TFV Disrupted Games Policy and Extreme Weather Policy, competition games will ordinarily consist of two 20-minute halves with a 5 minutes half time break.
9.1.2	The commencement and recommencement of play in competition games will be initiated by the ground controller.
9.1.3	The referee will start and finish the competition game by the sound of a whistle.
9.1.4	Despite Regulation 9.1.1, the referee/ground controller may alter the duration of a competition game if he/she considers it appropriate.
10	SIGN ON PROCEDURE DURING COVID19
10.1.1	TFV competition games involve a recording of participants procedure for each game.
10.1.2	Players must have their names recorded on the attendance sheet by the referees before the completion of each game.
10.1.3	Printed names must include a first name and surname. TFV accepts no responsibility for a game not being counted towards played games if this isn't the case.
10.1.4	If a player's name is not recorded as playing on the attendance sheet, they will be deemed to have not played in the game, with no avenue for appeal.
10.1.7	Upon registration as individuals, players will be entered into the TFV database and their names will appear on each sign on sheet in subsequent weeks.
10.1.8	Players must have registered online to play.
10.1.9	Teams that have not had players register online will have their games recorded as a forfeit.
10.1.10	

	If both teams have players that are not registered, the game will be recorded as a double forfeit.
10.1.11	At the conclusion of the game, the team delegate must acknowledge the score is correct.
11	GAME RESULTS
11.1.1	Competition game results will be recorded as noted on referee game cards.
11.2	Referee Game Cards
11.2.1	Each team captain must agree with the score at the conclusion of the competition game.
11.2.2	If a team captain disagrees with the score, they must lodge a protest in accordance with Regulation 12.
11.2.3	If a team captain/delegate disagrees with the score after the scorecard has been signed and entered. Barring any evidence otherwise, the result on the scorecard will stand.
11.3	Delays and Forfeits
11.3.1	<p><u>If a team is not ready to take the field by the time the siren signals the start of the game (assuming the other team is present), the following actions will be taken by the referee:</u></p> <ul style="list-style-type: none"> • One touchdown is to be awarded for every two (2) minutes the team is unable to take the field (minimum of four (4) players) • If a team is later than ten (10) minutes, the game is to be declared a forfeit in favour of the team which is present.
11.3.2	If a team receives a forfeit, they will receive three (3) competition points (10-nil score line) and have all their registered players receive credits for 'playing' for finals qualification.
11.3.3	Teams who forfeit a competition game will receive no points (10-nil score line). Players from that team will not receive credits for 'playing' for finals qualification even if they were at the ground when the forfeit was made.
11.3.4	Any team that forfeits without notice on two occasions may be removed from the competition at the discretion of TFV, with no refund given for playing fees.
12	PROTESTS
12.1.2	A team delegate may lodge a protest on behalf of his/her team with the ground controller following a competition game.
12.1.2	Protests concerning individual refereeing decisions will not be accepted.
12.1.3	Protests must be lodged within twenty (20) minutes of the conclusion of the competition game.
12.1.4	<p>Protests may be lodged in relation to:</p> <ul style="list-style-type: none"> • Specific incident/s in a competition game considered by the team delegate to have fundamentally affected the outcome of the competition game. • Player eligibility. • Player shirts. • Any other matter.
12.1.5	Incomplete protest forms, or a protest deemed frivolous by TFV at its discretion, will not be investigated.

12.1.6	A protest will be decided by TFV upon review of the Laws of the Game before the start of the relevant team/s next scheduled competition game.
12.1.7	This review may involve TFV interviewing witnesses and persons of interest to the investigation.
12.1.8	The game result of a competition game in which a protest has been lodged may be upheld, varied or declared void.
12.1.9	A competition game in which a protest has been lodged may be declared a forfeit or draw or may be rescheduled in accordance with the TFV Disrupted Games Policy.
13	COMPETITION POINTS
13.1.1	Points do not apply to this style of competition
14	DISCIPLINE
14.1.1	Touch Football VIC has adopted the TFA Disciplinary Regulations Manual. Please see this manual at www.acttouch.com.au (under policies tab) or www.austouch.com.au
14.1.2	These disciplinary powers are to be read and operate in conjunction with TFA 8th Edition Playing Rules.
14.2	Disciplinary Powers
14.2.1	Despite Regulation 14.1.1, the regulations in this area are intended to provide the referee with further disciplinary powers than specified by the TFA Rules.
14.2.2	An appointed referee is the sole person who has the power to discipline a player, official or spectator during a competition game.
14.2.3	A duty referee has the same disciplinary powers as that of an appointed referee.
14.2.4	The referee coordinator will appoint a referee for each competition game. If no referee or duty roster referee is available. The game will be self refereed which will be decided by the teams involved.
14.2.5	Despite Regulation 14.2.4, TFV does not guarantee a referee will be provided for each competition game.
14.2.6	<p><u>During a competition game, a player may be disciplined by the referee if the referee believes:</u></p> <ul style="list-style-type: none"> • The player has infringed, or attempted to infringe, the Laws of the Game; or • The player is reasonably likely to infringe the Laws of the Game; or • The player, an official and/or spectator has breached the Code of Conduct. •
14.2.7	<p><u>A referee may discipline a player by:</u></p> <ul style="list-style-type: none"> • A warning. • A direction to the player to substitute (force sub). • A direction to the player to leave the field for a period of time. • A direction to the player to leave the field for the remainder of the competition game (send off).
14.3	Disciplinary Categories and Sanctions

14.3.1	<p><u>Warning:</u></p> <ul style="list-style-type: none"> At the discretion of the referee, a player may be given a warning for infringing the Laws of the Game, or for behaviour attempting or intending to infringe the Laws of the Game. If a player is given a warning, at the discretion of the referee, a penalty may also be awarded to the opposition team. There is no limit to the number of times a player can receive a warning during a competition game. Where the referee issues a player with a warning, they may complete a referee incident report on the matter as appropriate.
14.3.2	<p><u>Force Sub:</u></p> <ul style="list-style-type: none"> At the discretion of the referee, a player may be directed to substitute for any infringement of the Laws of the Game. If a player is directed to substitute, he/she must immediately leave the field and proceed to the interchange area. A team may replace the player substituted with another player. If a player is directed to substitute, at the discretion of the referee, a penalty may also be awarded to the opposition team. A player does not have to be given a warning before being issued with a direction to substitute. A player directed to substitute may return to the competition game after substituting with another player. There is no minimum time that the player must be off the field. The non-offending team may continue the play whilst the force substitution is occurring. The non-offending team does not need to wait for the player to be substituted. A player can receive a maximum of one direction to substitute in any one competition game. Any subsequent infringement by the player will result in the player being sent for a period of time in accordance with Regulation 14.3.3. Where the referee substitutes a player, they may complete a referee Incident report on the matter as appropriate
14.3.3	<p><u>Sin Bin:</u></p> <ul style="list-style-type: none"> Regulation 13.3.3 operates in addition to TFA Playing Rule 17.3(a). At the discretion of the referee, a player may be sent for a period of time for any infringement of the Laws of the Game. If a player is sent for a period of time, he/she must immediately leave the field and proceed to the area behind his/her teams attacking score line and remain there until called to return by the referee. The player must remain mute during this time. A team may not replace the player sent for a period of time with another player, and will play with one person less than they are entitled to at that time. If a player is sent for a period of time, at the discretion of the referee, a penalty may also be awarded to the opposition team. A player does not have to be given a warning or directed to substitute before being sent for a period of time. A player sent for a period of time in three or more competition games during the competition will receive an automatic two-week suspension from all TFF competitions. The team captain can be sent for a period of time for infringements made by officials and spectators of the game. Where the referee sends a player for a period of time, they may complete a referee Incident report on the matter as appropriate.
14.3.4	<p><u>Sent Off:</u></p> <ul style="list-style-type: none"> Regulation 13.3.4 operates in addition to TFA Playing Rule 17.3(b). At the discretion of the referee, a player may be sent off for serious and/or continual breaches of the Laws of the Game. <p><u>If a player is sent off:</u></p> <ul style="list-style-type: none"> The player must move to and remain not closer than ten (10) meters from the score line, as specified in TFA Rule 17.3(b). The player's team cannot replace that player with another player. The player will be automatically suspended in line with Regulation 13.4 Where the referee sends a player off, they must complete an incident report on the matter.

	<ul style="list-style-type: none"> A player who is disciplined under Regulation 13.3.4 will have his/her name and the reason for the disciplinary action recorded on the TFV Competition Disciplinary Register. Supporters and officials who are removed from the field for the remainder of the game will be reported on incident report.
14.4	Automatic Suspension Period
14.4.1	<p>If a person is sent off under Regulation 13.3.4: The person will be automatically suspended from the competition for the period of time it takes the player's team to play two competition games; and</p> <p>During the suspension period, the person will be ineligible to participate in:</p> <p>Any other TFV competition.</p> <p>Any TFA affiliated competition</p>
14.4.2	When calculating the automatic suspension period, a bye does not count towards the required two (2) competition games
14.4.3	When calculating the automatic suspension period, a forfeit by an opposing team will be counted towards the required two (2) competition games.
14.4.4	If it is not practical for the team in which the person was suspended to play two (2) competition games in the competition, the automatic suspension period will be continued to the next TFV competition in which the player participates.
14.4.5	Until the automatic suspension period has been served, the person will remain ineligible to participate as per Regulation 11.5.1.
14.4.6	Appeal of the automatic suspension period: Please refer to Regulation 8.2 in the TFA Disciplinary Regulations Manual.
14.5	Incident Reports
14.5.1	Please refer to Regulation 8.1 in the TFA Disciplinary Regulations Manual.
14.6	Breaches of Code of Conduct
14.6.1	<p><u>If a person is considered to have breached the TFV Code of Conduct by TFV he/she may be:</u></p> <ul style="list-style-type: none"> Given a formal warning in writing by TFV Reported to the TFV Disciplinary Tribunal.
14.7	Disciplinary Tribunal Hearing
14.7.1	Please refer to Regulation 7 of the TFA Disciplinary Regulations Manual.
14.8	Power of the Disciplinary Tribunal
14.8.1	Please refer to Regulation 3 and 16 in the TFA Disciplinary Regulations Manual.
14.9	Rights to Appeal
14.9.1	Please refer to Regulation 17 in the TFA Disciplinary Regulations Manual.
15	COMPLAINTS PROCEDURE
15.1.1	A team delegate may lodge a complaint on behalf of his/her team with the ground controller following a competition game, or with TFV.
15.1.2	Complaints must be submitted no later than 48 hours after the alleged conduct occurs.
15.1.3	

	Complaints will be investigated by TFV in accordance with Regulation 8 and Regulation 9 in the TFA Disciplinary Regulations Manual.
15.1.4	In spite of Regulation 15.1.3, complaints deemed by TFV to concern a serious breach of the TFV Code of Conduct may be referred to the TFV Disciplinary Tribunal immediately.

16 FORCE MAJEURE	
16.1.1	If TFV is unable to perform, in whole or in part any obligation under these regulations by reason of a force majeure event, TFV is relieved of that obligation under these regulations to the extent, and the period it is unable to perform.
16.1.2	TFV has no obligation to refund any team competition fees paid if it is unable to perform by reason of a force majeure event.
17 RESPONSIBILITIES	
17.1.1	<u>Team and team delegate:</u> <ul style="list-style-type: none"> • It is the responsibility of the team and its delegate to ensure: • Its players are eligible, in accordance with Regulation 2.2.7. • Its players, officials and associated spectators comply with the TFV Code of Conduct at all times. • Its players comply with the uniform requirements at regulation 7. • Its competition fees are paid in full. Its players are aware of the Laws of the Game. • The sign on sheet is signed at the end of the game by all players.
17.1.2	<u>Players:</u> <ul style="list-style-type: none"> • Each player is responsible for: Ensuring he/she is aware of and complies with the Laws of the Game. • Ensuring they sign their name and place their number on the sign on sheet for the game.

DEFINITIONS	
	Appointed Referee: Referee appointed by referee coordinator, in consultation with TFV.
	Approved Playing Shorts: Includes, but is not limited to shorts, skirts, pants or tights.
	Approved Sports Shoes: Includes but is not limited to football boots and running shoes.
	Automatic Suspension Period: Suspension period for being sent from the field for the remainder of the game.
	Club: Affiliated through the annual submission of the TFV Associate Member Registration Regulations.
	Code of Conduct: Code by which all players / persons involved with touch football in the ACT must abide.
	Competition: 2021 TFV Summer familyCompetition.
	Competition Fee: A fee paid to enter the competition
	Competition Games: Any games played for a purpose within the competition
	Competition Round Games: Any games played for a purpose within the competition not including finals of any kind
	Due Date: Monday, 8 th February 2021
	<p>Force Majeure: For the purposes of these regulations, a force majeure event includes but is not limited to any or all of the following:</p> <p>Acts of God including flood, drought, earthquake, storm, cyclone, fire, explosion, epidemic; or war, terrorism or other civil disturbance; or a permanent injunction issued by any court of competent jurisdiction; or An act, fact, circumstance matter or thing beyond the reasonable control of TFV.</p>
	Game Result: Result of a competition game as recorded by TFV.
	Game Tally: Cumulative total of competition games used for finals qualifications purpose.
	Individual: Any single player in a TFV competition.
	Individual Competition Fee: Fee determined by TFV for single players placed in a team by TFV.
	Online Nomination Form: Online form required to be completed for entry to competition.
	Player: Individual involved in game of touch football. Definition also extends to include officials and spectators for judicial matters.

	Player Registration Form: Online or manual form that must be filled out in order to compete in competition.
	Player Team Number: Number worn on the back of playing shirt, at least 15cm in height.
	Playing Shirt: shirt, singlet or sleeveless shirt, so long as all playing shirts are of the same type.
	Referee Game Card: Device used to record score.
	Regulations: Terms by which teams and individuals agree to abide by to play in competition.
	Protest: Protest lodged within twenty (20) minutes of game ended to refute recorded score.
	Sign-On Sheet: Register of individuals who were present at competition game to be recorded.
	Team: Any team submitting to play in competition.
	Team Delegate: Person who is the main point of contact for the team.
	TFA: Touch Football Australia.
	TFV: Touch Football Victoria
	Wash Out: Games that have been cancelled or otherwise rendered unplayable due to adverse weather.