

## **BAIRNSDALE TOUCH FOOTBALL**

Touch Football Victoria is bringing Touch Football to Bairnsdale in February 2021! VicHealth funded projects; Youth in Touch (YIT) and SWITCH: Strengthening Women in Touch Football are banding together to create an all-inclusive program for families and individuals of East Gippsland.

The aim of this program is to get individuals physically active in a fun and social environment. We welcome all individuals and families of all skill levels and ages! This program is also a great opportunity for members of other sporting codes to begin pre-season training.

**What:** This new initiative is the pilot season of Touch Football inclusive of skills sessions and social games.

**When:** Mondays - February 15, 22, and March 1, 15, 22.

**Time:** Skills - 5:30pm-6:30pm, Games - 6:30pm - 7:30pm

**Where:** Bairnsdale Howitt Park- Soccer Fields

**Who:** All skill levels and people of ages 10+ welcome!

**Cost:** FREE! This season only

# **COMPETITION CONDITIONS OF ENTRY**

**NRL Touch Football Victoria  
Bairnsdale Social Touch Football**

**2021**

# CONTENTS

Regulation 1	Nominations	Page 5
Regulation 2	Team Structure and Player Registration	Page 5
Regulation 3	Uniform Requirements	Page 6
Regulation 4	Player Safety	Page 7
Regulation 5	Game Time	Page 8
Regulation 6	Sign on Procedure	Page 8
Regulation 7	Game Results	Page 8
Regulation 8	Discipline	Page 9
Regulation 9	Force Majeure	Page 12
Regulation 10	Responsibilities	Page 12
Definitions		

# Regulations for 2120 Summer Social Competition

These regulations govern the terms and conditions of the NRL Touch Football Victoria (TFV) 2021 Summer Social Competition.

The following rules of interpretation apply to these regulations, unless the context requires otherwise:

- The singular includes the plural and vice versa.
- Where a word or phrase is defined, its other grammatical forms have the corresponding meaning.
- Headings are for convenience only and do not affect interpretation.

All competition games will be played, administered and governed by the Touch Football Australia (TFA) 8<sup>th</sup> Edition Playing Rules, together with these regulations and any published policy of NRLTFV.

If any inconsistency or conflict exists between the TFA rules, these regulations and any published policy of TFV, these regulations and any published policy of TFV will apply.

TFV reserves the right to amend, modify or change, at its discretion, these regulations prior to or during any stage of the competition.

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## NRL Touch Football Victoria Competition Partners:



Gippsland regional sport assembly has partnered with Touch Football Victoria to deliver this competition.



This program is also partnered with the following Vic health initiatives:



<b>1 NOMINATIONS</b>	
<b>1.1</b>	<b>Competition Nominations</b>
1.1.1	Participation in the competition will be initiated by TFV calling for nominations from interested teams.
1.1.2	Team nominations will be accepted by TFV for the 2021 Summer Social Competition.
1.1.3	Nomination numbers in each division will be limited by available grounds/Fields.
1.1.4	All other things being equal, nomination preference will be given in order of registration.
1.1.5	Nominations are offered online at <a href="http://www.touchfootball.com.au/vic/">www.touchfootball.com.au/vic/</a> under the Competitions tab.
1.1.6	Nominations after the closing date will only be accepted at the convenience of the competition.
1.1.7	<p><b>Players will only be deemed eligible to nominate and participate in the 2020 Social Summer Competition if they are:</b></p> <ul style="list-style-type: none"> <li>- At least 10 years of age at the beginning of the competition, 8 February 2021 (Unless given dispensation)</li> <li>- Not suspended by TFA, NRLTFV or another TFA affiliated competition.</li> <li>- Financial (i.e. not carrying a debt to TFA, NRLTFV or another TFA affiliated competition).</li> </ul>
<b>1.2</b>	<b>Nomination Information and Approval</b>
1.2.1	<p><b>On the online nomination form at the time of nomination, a team must provide the following information for a team delegate:</b></p> <ul style="list-style-type: none"> <li>- Contact name</li> <li>- Postal address</li> <li>- Contact number</li> <li>- Contact email</li> <li>- A team name which complies with Regulation 1.4</li> </ul>
1.2.2	Nominations that do not comply with Regulation 1.2.1 will not be accepted.
1.2.3	TFV may refuse any nomination at its discretion and does not have to provide a reason rejecting a nomination.
1.2.4	Submitting an online registration form is not a guarantee that the nomination will be approved by TFV, even once a confirmation email is received.
1.2.5	Any decision made by TFV rejecting a nomination is final.
<b>1.3</b>	<b>Team Name Approval</b>
1.3.1	Each team must nominate a team name for use within the competition on their nomination form.
1.3.2	Team names considered by TFV at its absolute discretion to be offensive, defamatory, racist, discriminatory or otherwise inappropriate will be refused.
1.3.3	

	If a proposed team name is refused, TFV will notify the team delegate. The team name will default to the team delegate's surname until an appropriate name have been chosen.
1.3.4	If two or more teams nominate the same team name, a team who played in the TFV competition in the season immediately preceding the current competition will have preference and the other team(s) will be required to alter their name.
1.3.5	If none of the teams played in the TFV competition immediately preceding the current competition under the contested name, whichever nomination was received first by TFV will have preference and the other team(s) will be required to alter their name.
<b>2</b>	<b>TEAM STRUCTURE AND PLAYER REGISTRATION</b>
<b>2.1</b>	<b>Team Structure</b>
2.1.1	A maximum of six players per team may be on the field at any one time.
<b>2.2</b>	<b>Player Registration</b>
2.2.1	Each team is allowed to register 18 players, 14 players will be required to be registered into each team before the third round of competition.
2.2.2	A player registration form must be completed by each player before the third round of competition via the TFV online registration process.
2.2.3	If a team wishes to register a player after the third round of competition, the team delegate must contact TFV prior to the match commencing for approval.
2.2.4	A player may not register or play in more than one team within the same division on the same competition night.
2.2.5	Player transfers between competition teams within the same division on the same competition night are not permitted.
2.2.6	Any team which plays a player in breach of Regulation 2.2 will forfeit all points that the team would have otherwise been awarded for each competition game in which that player participated. The opposing team will be awarded the match as a win by forfeit.
2.2.7	Each player participating in a TFV competition must have agreed to the terms and conditions outlined in the TFA Membership and Participation Application and Declaration.
2.2.8	Players in Domestic Competition must be at least 10 years of age on the first day of competition commencing (8 February 2021). A player within an Open's division, must be minimal age of 14 years of age or older.
<b>3</b>	<b>UNIFORM REQUIREMENTS</b>
<b>3.1</b>	<b>Playing Shirt Number Requirements</b>
3.1.1	Blood stained clothing, including playing shirt, must be removed. Alternative playing shirts are allowed in this exception. If no alternate playing shirt is available, uniform penalties will apply if the player continues to play.
3.1.2	If the blood flow cannot be stemmed, the player is not permitted to return to play.
<b>3.2</b>	<b>Playing Shoes, Socks and Shorts Requirements</b>
3.2.1	

	A player must always wear approved sports shoes whilst on the field during a competition game.
3.2.2	Football boots with screw-in studs are not permitted.
3.2.3	Any sharp edges of an approved sports shoe are required to be filed.
3.2.4	Despite Regulation 7.4.1, a referee may refuse to allow a player to wear the shoes he/she is wearing if the referee considers the shoes put the safety of players at risk.
3.2.5	A player must wear socks at all times whilst on the field during a competition game.
3.2.6	A player must wear approved playing shorts at all times during a competition game.
3.2.7	Approved playing shorts can include any type of exercise shorts, pants or tights so long as they do not have any metal or buckles that could cause injury to another player.
<b>4</b>	<b>PLAYER SAFETY</b>
4.1.1	Player Safety Regulations 8 are designed to provide maximum safety for all players and participants in the competition.
4.1.2	<p><b>A player is not permitted to play with:</b></p> <ul style="list-style-type: none"> <li>- A watch. This includes Smart watches/step counters</li> <li>- Necklace.</li> <li>- A bracelet, including rubber or plastic bracelets and arm bands.</li> <li>- Un-taped powerbands or similar products.</li> <li>- Non-prescription glasses.</li> <li>- Sunglasses.</li> <li>- Any other items which the referee, at his/her absolute discretion, considers may present a danger to players, or to put the safety of players at risk.</li> </ul>
4.1.3	All body piercings must either be taped or removed.
4.1.4	Rings must be taped or removed.
4.1.5	Fingernails must be kept short or taped.
4.1.6	Players are permitted to wear gloves.
4.1.7	The referee may order a player wearing potentially damaging items from the field.
4.1.8	<p><b>Potentially damaging items include but are not limited to:</b></p> <ul style="list-style-type: none"> <li>- Jewellery.</li> <li>- Non-prescription glasses or sunglasses.</li> <li>- Medical casts.</li> <li>- Strapping.</li> <li>- Approved sports eyewear.</li> <li>- Hair clips.</li> <li>- Head gear.</li> <li>- Pins.</li> </ul>
4.1.9	The decision of the referee is final.

4.1.10	If a referee/staff member and/or Ground controller believes you to be intoxicated before or during a game. TFV has the right to refuse that player to not be allowed to play for that night.
<b>5</b>	<b>GAME TIME</b>
5.1.1	Subject to TFV Disrupted Games Policy and Extreme Weather Policy, competition games will ordinarily consist of two 20-minute halves with a 5 minutes half time break.
5.1.2	The commencement and recommencement of play in competition games will be initiated by the ground controller.
5.1.3	The referee will start and finish the competition game by the sound of a whistle.
5.1.4	Despite Regulation 9.1.1, the referee/ground controller may alter the duration of a competition game if he/she considers it appropriate.
<b>6</b>	<b>SIGN ON PROCEDURE DURING COVID19</b>
6.1.1	TFV competition games involve a recording of participants procedure for each game.
6.1.2	Players must have their names recorded on the attendance sheet by the referees before the completion of each game.
6.1.3	Printed names must include a first name and surname. TFV accepts no responsibility for a game not being counted towards played games if this isn't the case.
6.1.4	If a player's name is not recorded as playing on the attendance sheet, they will be deemed to have not played in the game, with no avenue for appeal.
6.1.5	Upon registration as individuals, players will be entered into the TFV database and their names will appear on each sign on sheet in subsequent weeks.
6.1.6	Players must have registered online to play.
6.1.7	Teams that have not had players register online will have their games recorded as a forfeit.
6.1.8	If both teams have players that are not registered, the game will be recorded as a double forfeit.
6.1.9	At the conclusion of the game, the team delegate must acknowledge the score is correct.
<b>7</b>	<b>GAME RESULTS</b>
7.1.1	Competition game results will be recorded as noted on referee game cards.
<b>7.2</b>	<b>Referee Game Cards</b>
7.2.1	Each team captain must agree with the score at the conclusion of the competition game.
7.2.2	If a team captain disagrees with the score, they must lodge a protest in accordance with Regulation 12.
7.2.3	If a team captain/delegate disagrees with the score after the scorecard has been signed and entered. Barring any evidence otherwise, the result on the scorecard will stand.



<b>8</b>	<b>DISCIPLINE</b>
8.1.1	Touch Football ACT has adopted the TFA Disciplinary Regulations Manual. Please see this manual at <a href="http://www.acttouch.com.au">www.acttouch.com.au</a> (under policies tab) or <a href="http://www.austouch.com.au">www.austouch.com.au</a>
8.1.2	These disciplinary powers are to be read and operate in conjunction with TFA 8th Edition Playing Rules.
<b>8.2</b>	<b>Disciplinary Powers</b>
8.2.1	Despite Regulation 8.1.1, the regulations in this area are intended to provide the referee with further disciplinary powers than specified by the TFA Rules.
8.2.2	An appointed referee is the sole person who has the power to discipline a player, official or spectator during a competition game.
8.2.3	A duty referee has the same disciplinary powers as that of an appointed referee.
8.2.4	The referee coordinator will appoint a referee for each competition game. If no referee or duty roster referee is available. The game will be self refereed which will be decided by the teams involved.
8.2.5	Despite Regulation 8.2.4, TFV does not guarantee a referee will be provided for each competition game.
8.2.6	<u>During a competition game, a player may be disciplined by the referee if the referee believes:</u> <ul style="list-style-type: none"> <li>• The player has infringed, or attempted to infringe, the Laws of the Game; or</li> <li>• The player is reasonably likely to infringe the Laws of the Game; or</li> <li>• The player, an official and/or spectator has breached the Code of Conduct.</li> <li>•</li> </ul>
8.2.7	<u>A referee may discipline a player by:</u> <ul style="list-style-type: none"> <li>• A warning.</li> <li>• A direction to the player to substitute (force sub).</li> <li>• A direction to the player to leave the field for a period of time.</li> <li>• A direction to the player to leave the field for the remainder of the competition game (send off).</li> </ul>
<b>8.3</b>	<b>Disciplinary Categories and Sanctions</b>
8.3.1	<u>Warning:</u> <ul style="list-style-type: none"> <li>• At the discretion of the referee, a player may be given a warning for infringing the Laws of the Game, or for behaviour attempting or intending to infringe the Laws of the Game.</li> <li>• If a player is given a warning, at the discretion of the referee, a penalty may also be awarded to the opposition team.</li> <li>• There is no limit to the number of times a player can receive a warning during a competition game.</li> <li>• Where the referee issues a player with a warning, they may complete a referee incident report on the matter as appropriate.</li> </ul>
8.3.2	<u>Force Sub:</u> <ul style="list-style-type: none"> <li>• At the discretion of the referee, a player may be directed to substitute for any infringement of the Laws of the Game.</li> <li>• If a player is directed to substitute, he/she must immediately leave the field and proceed to the interchange area.</li> <li>• A team may replace the player substituted with another player.</li> </ul>

	<ul style="list-style-type: none"> <li>• If a player is directed to substitute, at the discretion of the referee, a penalty may also be awarded to the opposition team.</li> <li>• A player does not have to be given a warning before being issued with a direction to substitute.</li> <li>• A player directed to substitute may return to the competition game after substituting with another player. There is no minimum time that the player must be off the field.</li> <li>• The non-offending team may continue the play whilst the force substitution is occurring. The non-offending team does not need to wait for the player to be substituted.</li> <li>• A player can receive a maximum of one direction to substitute in any one competition game. Any subsequent infringement by the player will result in the player being sent for a period of time in accordance with Regulation 14.3.3.</li> <li>• Where the referee substitutes a player, they may complete a referee Incident report on the matter as appropriate</li> </ul>
8.3.3	<p><u>Period of Time:</u></p> <ul style="list-style-type: none"> <li>• Regulation 13.3.3 operates in addition to TFA Playing Rule 17.3(a).</li> <li>• At the discretion of the referee, a player may be sent for a period of time for any infringement of the Laws of the Game.</li> <li>• If a player is sent for a period of time, he/she must immediately leave the field and proceed to the area behind his/her teams attacking score line and remain there until called to return by the referee.</li> <li>• The player must remain mute during this time.</li> <li>• A team may not replace the player sent for a period of time with another player, and will play with one person less than they are entitled to at that time.</li> <li>• If a player is sent for a period of time, at the discretion of the referee, a penalty may also be awarded to the opposition team.</li> <li>• A player does not have to be given a warning or directed to substitute before being sent for a period of time.</li> <li>• A player sent for a period of time in three or more competition games during the competition will receive an automatic two-week suspension from all TFV competitions.</li> <li>• The team captain can be sent for a period of time for infringements made by officials and spectators of the game.</li> <li>• Where the referee sends a player for a period of time, they may complete a referee Incident report on the matter as appropriate.</li> </ul>
8.3.4	<p><u>Sent Off:</u></p> <ul style="list-style-type: none"> <li>• Regulation 13.3.4 operates in addition to TFA Playing Rule 17.3(b).</li> <li>• At the discretion of the referee, a player may be sent off for serious and/or continual breaches of the Laws of the Game.</li> </ul> <p><u>If a player is sent off:</u></p> <ul style="list-style-type: none"> <li>• The player must move to and remain not closer than ten (10) meters from the score line, as specified in TFA Rule 17.3(b).</li> <li>• The player's team cannot replace that player with another player.</li> <li>• The player will be automatically suspended in line with Regulation 13.4 Where the referee sends a player off, they must complete an incident report on the matter.</li> <li>• A player who is disciplined under Regulation 13.3.4 will have his/her name and the reason for the disciplinary action recorded on the TFV Competition Disciplinary Register.</li> <li>• Supporters and officials who are removed from the field for the remainder of the game will be reported on incident report.</li> </ul>
<b>8.4</b>	<b>Automatic Suspension Period</b>
8.4.1	<p>If a person is sent off under Regulation 7.3.4: The person will be automatically suspended from the competition for the period of time it takes the player's team to play two competition games; and  During the suspension period, the person will be ineligible to participate in:  Any other TFV competition.  Any TFA affiliated competition</p>
8.4.2	<p>When calculating the automatic suspension period, a bye does not count towards the required two (2) competition games</p>

8.4.3	When calculating the automatic suspension period, a forfeit by an opposing team will be counted towards the required two (2) competition games.
8.4.4	If it is not practical for the team in which the person was suspended to play two (2) competition games in the competition, the automatic suspension period will be continued to the next TFV competition in which the player participates.
<b>8.5</b>	<b>Breaches of Code of Conduct</b>
8.5.1	<p><u>If a person is considered to have breached the TFV Code of Conduct by TFV he/she may be:</u></p> <ul style="list-style-type: none"> <li>• Given a formal warning in writing by TFV</li> <li>• Reported to the TFV Disciplinary Tribunal.</li> </ul>

<b>9</b>	<b>FORCE MAJEURE</b>
9.1.1	If TFV is unable to perform, in whole or in part any obligation under these regulations by reason of a force majeure event, TFV is relieved of that obligation under these regulations to the extent, and the period it is unable to perform.
<b>10</b>	<b>RESPONSIBILITIES</b>
10.1.1	<p><u>Team and team delegate:</u></p> <ul style="list-style-type: none"> <li>• It is the responsibility of the team and its delegate to ensure:</li> <li>• Its players are eligible, in accordance with Regulation 2.2.7.</li> <li>• Its players, officials and associated spectators comply with the TFV Code of Conduct at all times.</li> <li>• Its players comply with the uniform requirements at regulation 7.</li> <li>• Its competition fees are paid in full. Its players are aware of the Laws of the Game.</li> <li>• The sign on sheet is signed at the end of the game by all players.</li> </ul>
10.1.2	<p><u>Players:</u></p> <ul style="list-style-type: none"> <li>• Each player is responsible for: Ensuring he/she is aware of and complies with the Laws of the Game.</li> <li>• Ensuring they sign their name and place their number on the sign on sheet for the game.</li> </ul>

DEFINITIONS	
	<b>Appointed Referee:</b> Referee appointed by referee coordinator, in consultation with TFV.
	<b>Approved Playing Shorts:</b> Includes, but is not limited to shorts, skirts, pants or tights.
	<b>Approved Sports Shoes:</b> Includes but is not limited to football boots and running shoes.
	<b>Automatic Suspension Period:</b> Suspension period for being sent from the field for the remainder of the game.
	<b>Club:</b> Affiliated through the annual submission of the TFV Associate Member Registration Regulations.
	<b>Code of Conduct:</b> Code by which all players / persons involved with touch football in the ACT must abide.
	<b>Competition:</b> 2021 TFV Summer social Competition.
	<b>Competition Games:</b> Any games played for a purpose within the competition
	<b>Competition Round Games:</b> Any games played for a purpose within the competition not including finals of any kind
	<p><b>Force Majeure: For the purposes of these regulations, a force majeure event includes but is not limited to any or all of the following:</b></p> <p>Acts of God including flood, drought, earthquake, storm, cyclone, fire, explosion, epidemic; or war, terrorism or other civil disturbance; or a permanent injunction issued by any court of competent jurisdiction; or An act, fact, circumstance matter or thing beyond the reasonable control of TFV.</p>
	<b>Game Result:</b> Result of a competition game as recorded by TFV.
	<b>Game Tally:</b> Cumulative total of competition games used for finals qualifications purpose.
	<b>Individual:</b> Any single player in a TFV competition.
	<b>Individual Competition Fee:</b> Fee determined by TFV for single players placed in a team by TFV.
	<b>Online Nomination Form:</b> Online form required to be completed for entry to competition.
	<b>Player:</b> Individual involved in game of touch football. Definition also extends to include officials and spectators for judicial matters.
	<b>Player Registration Form:</b> Online or manual form that must be filled out in order to compete in competition.
	<b>Player Team Number:</b> Number worn on the back of playing shirt, at least 15cm in height.

	<b>Playing Shirt:</b> shirt, singlet or sleeveless shirt, so long as all playing shirts are of the same type.
	<b>Referee Game Card:</b> Device used to record score.
	<b>Regulations:</b> Terms by which teams and individuals agree to abide by to play in competition.
	<b>Protest:</b> Protest lodged within twenty (20) minutes of game ended to refute recorded score.
	<b>Sign-On Sheet:</b> Register of individuals who were present at competition game to be recorded.
	<b>Team:</b> Any team submitting to play in competition.
	<b>Team Delegate:</b> Person who is the main point of contact for the team.
	<b>TFA:</b> Touch Football Australia.
	<b>TFV:</b> Touch Football Victoria
	<b>Wash Out:</b> Games that have been cancelled or otherwise rendered unplayable due to adverse weather.